



Approval Specification

Customer : VD

DATE : 17 / Oct / 2007

SAMSUNG TFT-LCD

MODEL : LTM170EU-L31

Any Modification of Specification is not allowed without SEC's Permission.

NOTE :

Customer's Approval

SIGNATURE

DATE

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**\* Revision History**

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| Date             | Rev. No | Page | Summary                                                        |
|------------------|---------|------|----------------------------------------------------------------|
| Oct. 17. 2007    | S00     | all  | Approval specification of LTM170EU-L31 model was issued first. |
| www.panelook.com |         |      |                                                                |

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## General Description

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### Description

LTM170EU-L31 is a color active matrix liquid crystal display (LCD) that uses amorphous silicon TFT (Thin Film Transistor) as switching components. This model is composed of a TFT LCD panel, a driver circuit and a back light unit. The resolution of a 17.0" is 1280 x 1024 and this model can display up to 16.7 millions colors.

### Features

- RoHS compliance (Pb-free)
- High contrast ratio, high aperture ratio, fast response time
- TN(Twisted Nematic) mode
- 2 dual CCFTs(Cold Cathode Fluorescent Tube)
- DE(Data Enable) mode
- LVDS (Low Voltage Differential Signaling) interface (2pixel/clock)
- COMPACT SIZE DESIGN
- TCO'03 compliance

### Applications

- Workstation & desktop monitors
  - Display terminals for AV application products
  - Monitors for industrial machine
- \* If the module is used to other applications besides the above, please contact SEC in advance.

## General Information

| Items               | Specification               | Unit              | Note |
|---------------------|-----------------------------|-------------------|------|
| Pixel Pitch         | 0.264(H) x 0.264(W)         | mm                |      |
| Active Display Area | 337.92(H) x 270.336(V)      | mm                |      |
| Surface Treatment   | Haze 25%, Hard-coating (3H) |                   |      |
| Display Colors      | 16.7M(6 bit Hi-FRC)         | colors            |      |
| Number of Pixels    | 1280 x 1024                 | pixel             |      |
| Pixel Arrangement   | RGB vertical stripe         |                   |      |
| Display Mode        | Normally White              |                   |      |
| Power Consumption   | 21.9 Watt (Typ.)            |                   |      |
| Luminance of White  | 300(Typ.)                   | cd/m <sup>2</sup> |      |

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## Mechanical Information

| Item        |                | Min.  | Typ.  | Max.  | Unit | Note               |
|-------------|----------------|-------|-------|-------|------|--------------------|
| Module size | Horizontal (H) | 358.0 | 358.5 | 359.0 | mm   | w/o inverter ass'y |
|             | Vertical (V)   | 296.0 | 296.5 | 297.0 | mm   |                    |
|             | Depth (D)      | -     | -     | 17.5  | mm   |                    |
| Weight      |                | -     | -     | 2,000 | g    | LCD module only    |

Note (1) Mechanical tolerance is  $\pm 0.5\text{mm}$  unless there is a special comment.

## 1. Absolute Maximum Ratings

If the condition exceeds maximum ratings, it can cause malfunction or unrecoverable damage to the device.

| Item                                            | Symbol    | Min.    | Max. | Unit | Note |
|-------------------------------------------------|-----------|---------|------|------|------|
| Power Supply Voltage                            | $V_{DD}$  | GND-0.5 | 6.5  | V    | (1)  |
| Data Signal                                     | $V_{sig}$ | -       | 5    | V    |      |
| Storage temperature                             | $T_{STG}$ | -25     | 60   | °C   | (2)  |
| Center of Glass surface temperature (Operation) | $T_{OPR}$ | 0       | 50   | °C   | (2)  |
| Shock ( non - operating )                       | $S_{nop}$ | -       | 50   | G    | (3)  |
| Vibration ( non - operating )                   | $V_{nop}$ | -       | 1.5  | G    | (4)  |

Note (1)  $T_a = 25 \pm 2^\circ\text{C}$

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- (2) Temperature and relative humidity range are shown in the figure below.
- 90 % RH Max. ( $T_a \leq 39\text{ }^{\circ}\text{C}$ )
  - Maximum wet-bulb temperature at  $39\text{ }^{\circ}\text{C}$  or less. ( $T_a \leq 39\text{ }^{\circ}\text{C}$ )
  - No condensation
- (3) 11ms, sine wave, one time for  $\pm X$ ,  $\pm Y$ ,  $\pm Z$  axis
- (4) 10-300 Hz, Sweep rate 10min, 30min for X,Y,Z axis

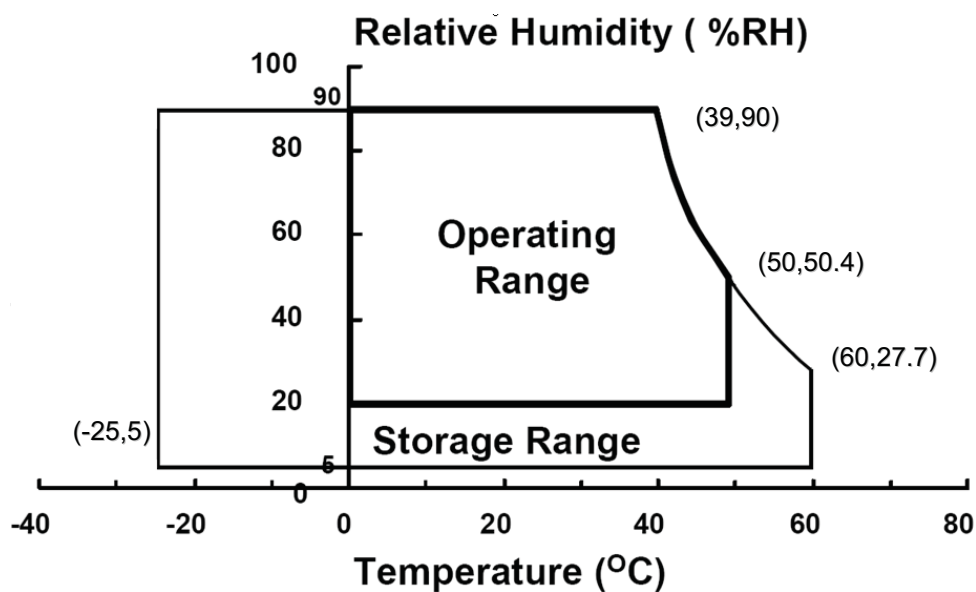


Fig. Temperature and Relative humidity range

## 2. Optical Characteristics

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The optical characteristics should be measured in a dark room or equivalent.

Measuring equipment : TOPCON RD-80S,SPECTRORADIOMETER SR-3

(Ta = 25 ± 2°C, VDD=5V, fv= 60Hz, fDCLK=54MHz, IL = 6.5mArms)

| Item                                     |        | Symbol        | Condition                                                              | Min.  | Typ.  | Max.  | Unit              | Note          |
|------------------------------------------|--------|---------------|------------------------------------------------------------------------|-------|-------|-------|-------------------|---------------|
| Contrast Ratio<br>(Center of screen)     |        | C/R           | Normal<br>$\theta_{L,R}=0$<br>$\theta_{U,D}=0$<br><br>Viewing<br>Angle | 600   | 1,000 | -     |                   | (3)<br>SR-3   |
| Response<br>Time                         | On/Off | Tr+Tf         |                                                                        | -     | 5     | 8     | msec              | (5)<br>RD-80S |
| Luminance of White<br>(Center of screen) |        | $Y_L$         |                                                                        | 250   | 300   | -     | cd/m <sup>2</sup> | (6)<br>SR-3   |
| Color<br>Chromaticity<br>(CIE 1931)      | Red    | Rx            |                                                                        | 0.620 | 0.650 | 0.680 |                   |               |
|                                          |        | Ry            |                                                                        | 0.300 | 0.330 | 0.360 |                   |               |
|                                          | Green  | Gx            |                                                                        | 0.270 | 0.300 | 0.330 |                   |               |
|                                          |        | Gy            |                                                                        | 0.570 | 0.600 | 0.630 |                   |               |
|                                          | Blue   | Bx            |                                                                        | 0.120 | 0.150 | 0.180 |                   |               |
|                                          |        | By            |                                                                        | 0.050 | 0.080 | 0.110 |                   |               |
|                                          | White  | Wx            |                                                                        | 0.283 | 0.313 | 0.343 |                   |               |
|                                          |        | Wy            |                                                                        | 0.299 | 0.329 | 0.359 |                   | (7),(8)       |
| Color<br>Chromaticity<br>(CIE 1976)      | Red    | Ru'           |                                                                        | -     | 0.459 | -     |                   | SR-3          |
|                                          |        | Rv'           |                                                                        | -     | 0.525 | -     |                   |               |
|                                          | Green  | Gu'           |                                                                        | -     | 0.125 | -     |                   |               |
|                                          |        | Gv'           |                                                                        | -     | 0.563 | -     |                   |               |
|                                          | Blue   | Bu'           |                                                                        | -     | 0.164 | -     |                   |               |
|                                          |        | Bv'           |                                                                        | -     | 0.197 | -     |                   |               |
|                                          | White  | Wu'           |                                                                        | -     | 0.198 | -     |                   |               |
|                                          |        | Wv'           |                                                                        | -     | 0.468 | -     |                   |               |
| C.G.L                                    | wHITE  | $\Delta u'v'$ |                                                                        | -     | 0.018 | -     |                   | (9)           |

\* C.G.L : Color Grayscale Linearity

(continue to the next page)

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| Item                                |      | Symbol           | Condition       | Min.   | Typ.   | Max. | Unit    | Note        |
|-------------------------------------|------|------------------|-----------------|--------|--------|------|---------|-------------|
| Color Gamut                         |      | -                |                 | -      | 72     | -    | %       |             |
| Color Temperature                   |      | -                |                 | -      | 6,500  | -    | K       |             |
| Viewing Angle                       | Hor. | $\theta_L$       | $CR \geq 10(5)$ | 70(80) | 85(89) | -    | Degrees | (8)<br>SR-3 |
|                                     |      | $\theta_R$       |                 | 70(80) | 85(89) | -    |         |             |
|                                     | Ver. | $\theta_U$       |                 | 70(80) | 80(89) | -    |         |             |
|                                     |      | $\theta_D$       |                 | 70(80) | 80(89) | -    |         |             |
| Brightness Uniformity<br>(9 Points) |      | B <sub>uni</sub> |                 | -      | -      | 25   | %       | (4)<br>SR-3 |

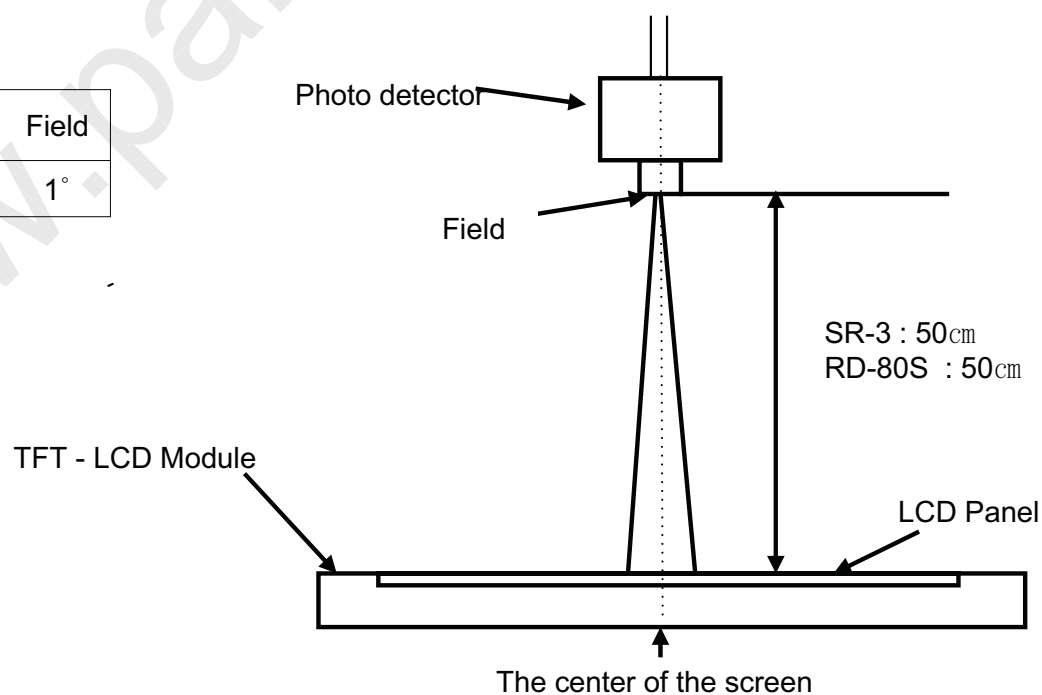
## Note (1) Test Equipment Setup

The measurement should be executed in a stable, windless and dark room between 30min after lighting the back light at the given temperature for stabilization of the back light. This should be measured in the center of screen.

Single lamp current : 6.5mA

Environment condition :  $T_a = 25 \pm 2^\circ\text{C}$

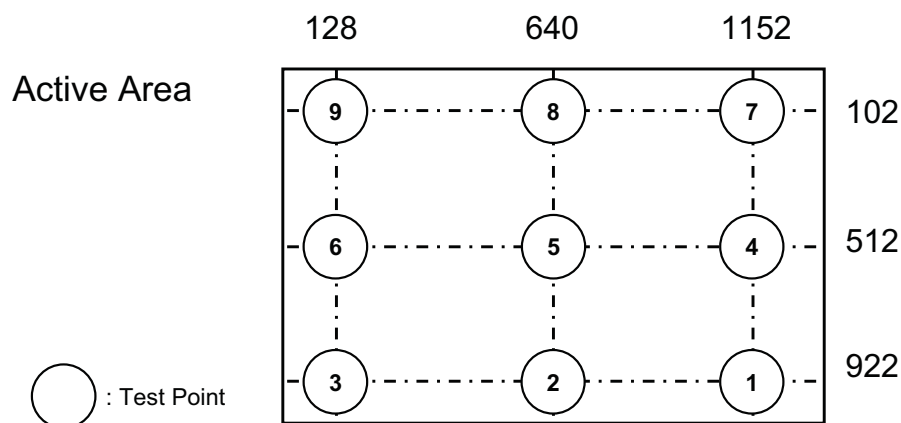
| Photo detector | Field     |
|----------------|-----------|
| SR-3           | $1^\circ$ |





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Note (2) Definition of test point



Note (3) Definition of Contrast Ratio (C/R)

: Ratio of gray max (Gmax) & gray min (Gmin) at the center point⑤ of the panel

$$CR = \frac{G \max}{G \min}$$

Gmax : Luminance with all pixels white

Gmin : Luminance with all pixels black

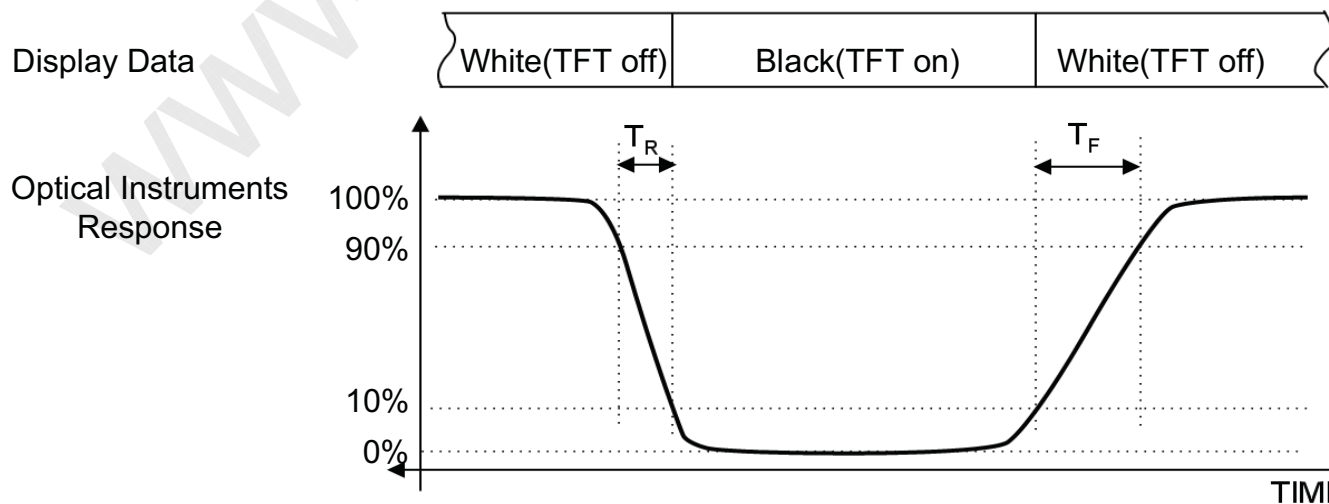
Note (4) Definition of 9 points brightness uniformity

$$Buni = 100 \times \frac{(B \max - B \min)}{B \max}$$

Bmax : Maximum brightness

Bmin : Minimum brightness

Note (5) Definition of Response time : Sum of Tr, Tf

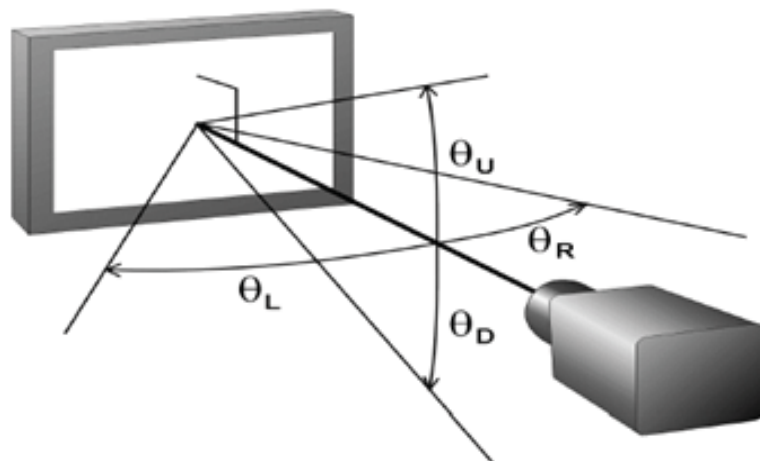


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Note (6) Definition of Luminance of White : Luminance of white at center point⑤

Note (7) Definition of Color Chromaticity (CIE 1931, CIE1976)  
Color coordinate of Red, Green, Blue & White at center point⑤

Note (8) Definition of Viewing Angle  
: Viewing angle range ( $CR \geq 10, 5$ )



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## Note (9) Color Grayscale Linearity

- a. Test image : 100% full white pattern with a test pattern as below
- b. Test pattern : Squares, 40mm by 40mm in size, filled with 255, 225, 195, 165, 135 and 105 grays steps should be arranged at the center⑤ of the screen.



## c. Test method

- 1<sup>st</sup> gray step : move a square of 255 gray level should be moved into the center of the screen and measure luminance and  $u'$  and  $v'$  coordinates.
- Next gray step : Move a 225 gray square into the center and measure both luminance and coordinates, too.

## d. Test evaluation

$$\Delta u'v' = \sqrt{(u'_A - u'_B)^2 + (v'_A - v'_B)^2}$$

Where A, B : 2 gray levels found to have the largest color differences between them  
i.e. get the largest  $\Delta u'$  and  $\Delta v'$  of each 6 pair of  $u'$  and  $v'$  and calculate the  $\Delta u'v'$ .

### 3. Electrical Characteristics

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#### 3.1 TFT LCD Module

The connector for display data & timing signal should be connected.

Ta = 25°C

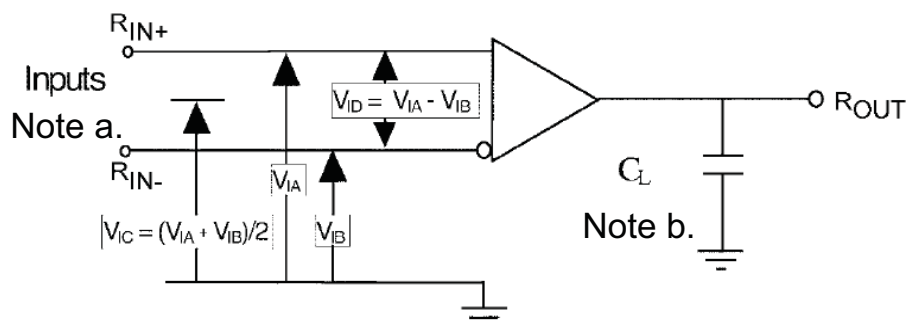
| Item                       |                                                        | Symbol     | Min.               | Typ. | Max.                 | Unit | Note    |
|----------------------------|--------------------------------------------------------|------------|--------------------|------|----------------------|------|---------|
| Voltage of Power Supply    |                                                        | $V_{DD}$   | 4.5                | 5.0  | 5.5                  | V    | (1)     |
| LVDS Input Characteristics | Differential Input Voltage for LVDS Receiver Threshold | High       | -                  | -    | +100                 | mV   | (2)     |
|                            |                                                        | Low        | -100               | -    | -                    | mV   |         |
|                            | LVDS skew                                              | $t_{SKEW}$ | -300               |      | 300                  | ps   | (3)     |
|                            | Differential input voltage                             | $ V_{ID} $ | 200                |      | 600                  | mV   | (4)     |
|                            | Input voltage range (single-ended)                     | $V_{IN}$   | 0                  |      | 2.4                  | V    | (4)     |
|                            | Common mode voltage                                    | $V_{CM}$   | 0+<br>$ V_{ID} /2$ | 1.2  | 2.4-<br>$ V_{ID} /2$ | V    | (4)     |
| Current of Power Supply    | (a) Black                                              | $I_{DD}$   | -                  | 850  | -                    | mA   | (5),(6) |
|                            | (b) White                                              |            | -                  | 750  | -                    | mA   |         |
|                            | (c) Dot                                                |            | -                  | 1000 | 1200                 | mA   |         |
| Vsync Frequency            |                                                        | $f_V$      | 49                 | 60   | 77                   | Hz   |         |
| Hsync Frequency            |                                                        | $f_H$      | 56.7               | 64   | 82.08                | kHz  |         |
| Main Frequency             |                                                        | $f_{DCLK}$ | 40                 | 54   | 69.28                | MHz  |         |
| Rush Current               |                                                        | $I_{RUSH}$ | -                  | -    | 3.0                  | A    | (7)     |

Note (1) The ripple voltage should be controlled under 10% of  $V_{DD}$ .

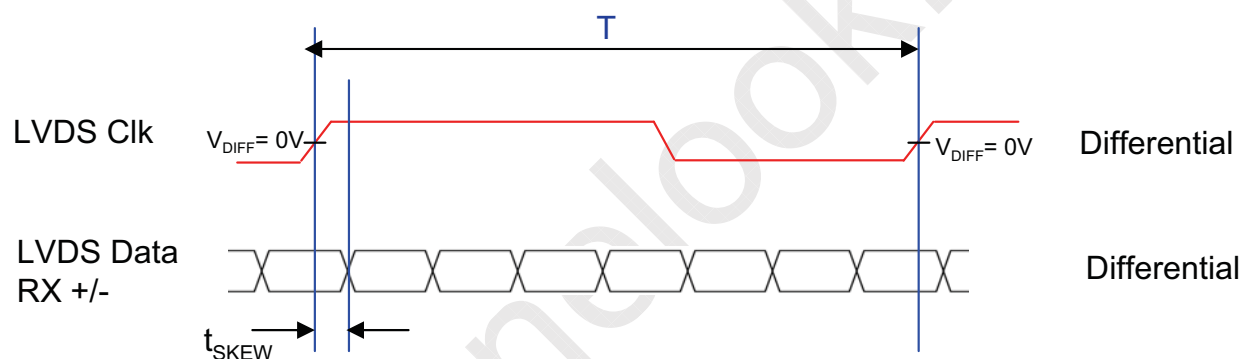
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## (2) Differential receiver voltage definitions and propagation delay and transition time test circuit

- a. All input pulses have frequency = 10MHz,  $t_R$  or  $t_F=1ns$   
 b.  $C_L$  includes all probe and fixture capacitance



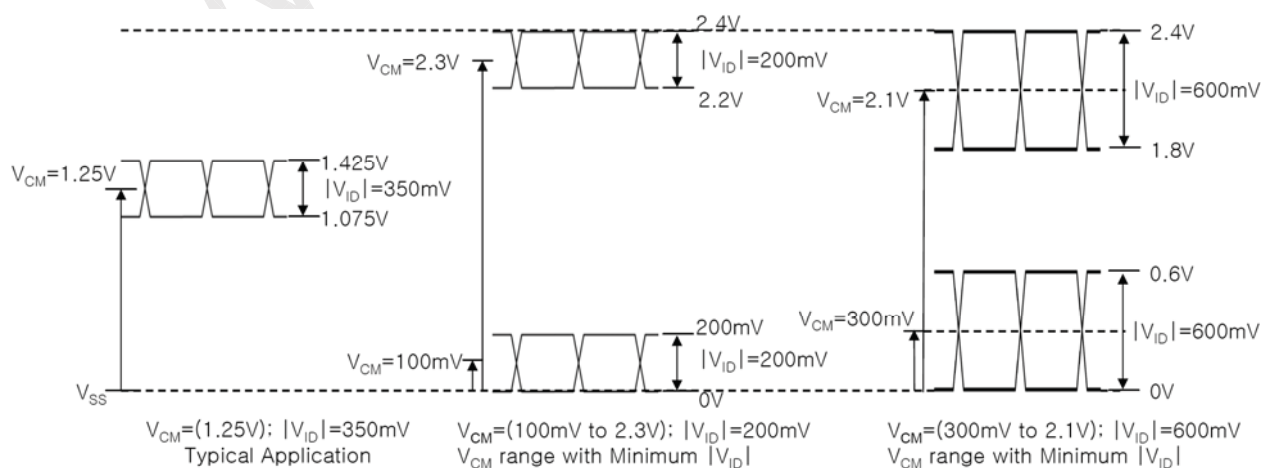
(3) LVDS Receiver DC parameters are measured under static and steady conditions which may not be reflective of its performance in the end application.



where  $t_{skew}$  : skew between LVDS clock & LVDS data,

$T$  : 1 period time of LVDS clock

cf) (-/+) of 300psec means LVDS data goes before or after LVDS clock.

(4) Definition of  $V_{ID}$  and  $V_{CM}$  using single-end signals

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(5)  $f_V=60\text{Hz}$ ,  $f_{\text{DCLK}} = 54\text{MHz}$ ,  $V_{\text{DD}} = 5.0\text{V}$ , DC Current.

(6) Power dissipation check pattern (LCD Module only)

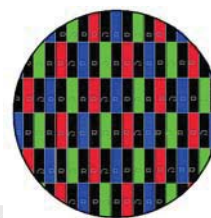
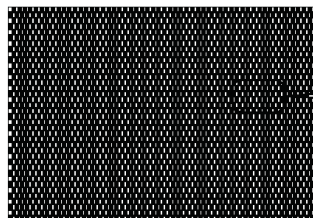
a) Black Pattern



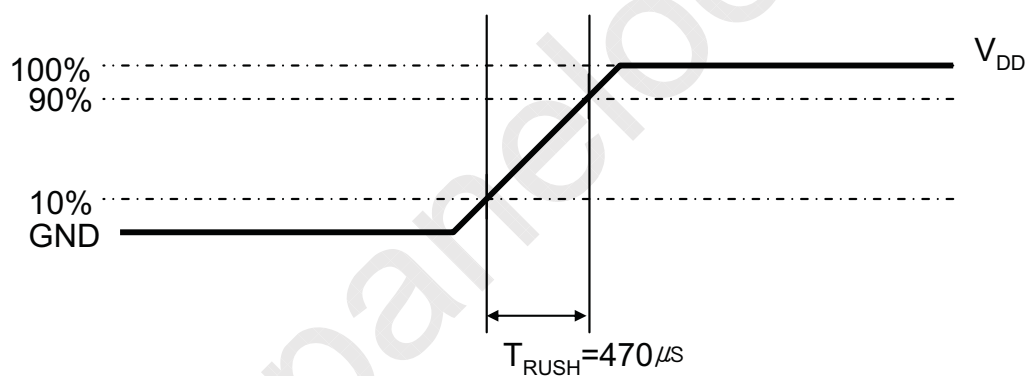
b) White Pattern



c) Dot Pattern



(7) Measurement Conditions.



Rush Current  $I_{\text{RUSH}}$  can be measured when  $T_{\text{RUSH}}$  is  $470 \mu\text{s}$ .

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## 3.2 Back Light Unit

The back light unit is an edge - lighting type with 2 dual CCFTs ( Cold Cathode Fluorescent Tube ) The characteristics of two dual lamps are shown in the following tables.

$T_a = 25 \pm 2^\circ\text{C}$

| Item                |                 | Symbol | Min.   | Typ.  | Max.         | Unit  | Note |
|---------------------|-----------------|--------|--------|-------|--------------|-------|------|
| Lamp Current        |                 | $I_L$  | 3.0    | 6.5   | 7.0          | mArms | (1)  |
| Lamp Voltage        |                 | $V_L$  | -      | 650   | -            | Vrms  |      |
| Lamp Frequency      |                 | $f_L$  | 40     | -     | 60           | kHz   | (2)  |
| Operating Life Time |                 | Hr     | 50,000 | -     | -            | Hour  | (3)  |
| Inverter waveform   | Asymmetry rate  | Wasy   | -      | -     | 10           | %     | (4)  |
|                     | Distortion rate | Wdis   | 1.2726 | 1.414 | 1.5554       |       |      |
| Startup Voltage     |                 | $V_s$  | -      | -     | 0°C : 1,650  | Vrms  | (5)  |
|                     |                 |        |        |       | 25°C : 1,450 |       |      |

Note (1) Specified values are for a single lamp.

Lamp current is measured with current meter for high frequency as shown below.  
Refer to the following block diagram of the back light unit for more information.

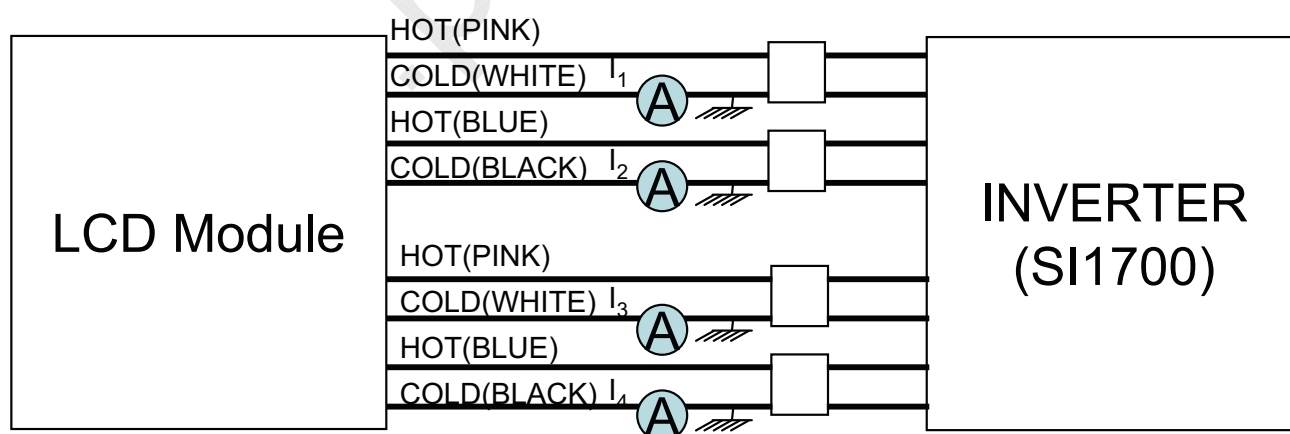


Fig. Measurement point of Lamp Current

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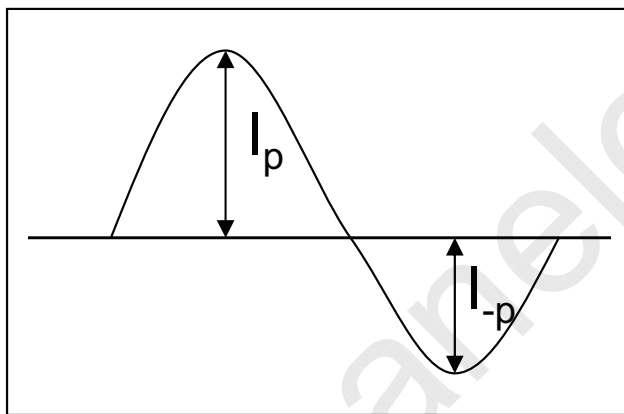
(2) Lamp frequency which may produce interference with horizontal synchronous frequency may cause line flow on the display. Therefore lamp frequency should be detached from the horizontal synchronous frequency and its harmonics as far as possible in order to avoid interference.

(3) Life time (Hr) is defined as the time when brightness of a lamp unit itself becomes 50% or less than its original value at the condition of  $T_a = 25 \pm 2^\circ\text{C}$  and  $I_L = 6.5\text{mA}_{\text{rms}}$

(4) Designing a system inverter intended to have better display performance, power efficiency and lamp reliability.

They would help increase the lamp lifetime and reduce leakage current.

- The measurement should be done at typical lamp current.
- The asymmetry rate of the inverter waveform should be less than 10%.
- The distortion rate of the waveform should be  $\sqrt{2}$  with  $\pm 10\%$  tolerance.
  - Inverter output waveform had better be more similar to ideal sine wave.



**Fig. Wave form of the inverter**

- Asymmetry rate

$$\frac{|I_p - I_{-p}|}{I_{rms}} \times 100$$

- Distortion rate

$$\left| \frac{I_p}{I_{rms}} \right| \text{ or } \left| \frac{I_{-p}}{I_{rms}} \right|$$

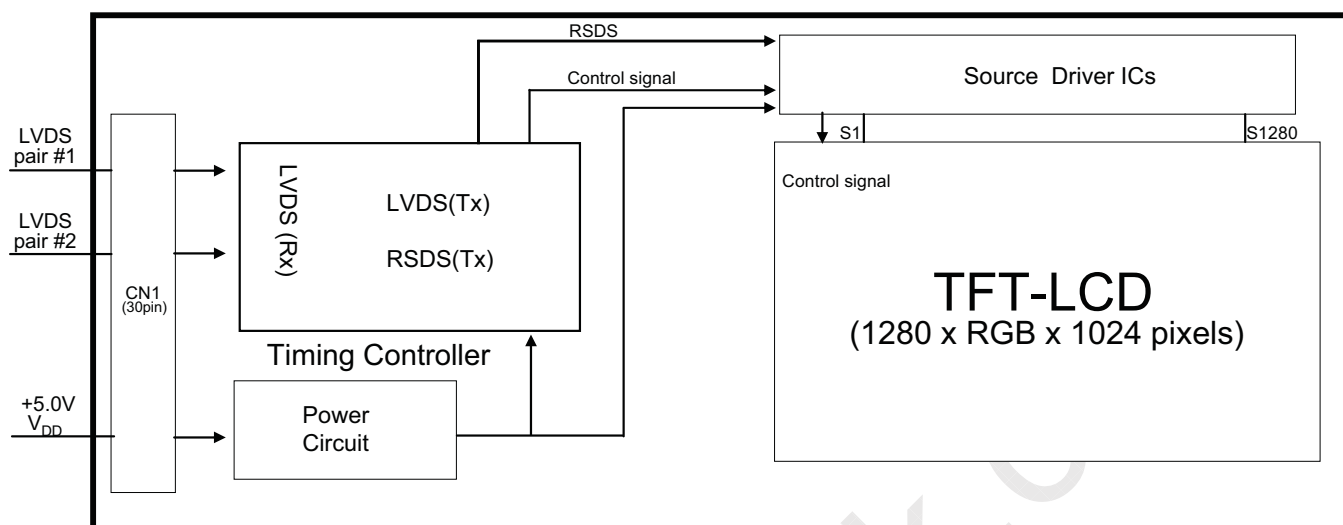
(5) If an inverter has shutdown function, it should keep its output for over 1 second even if the lamp connector is open. Otherwise the lamps may not be turned on.



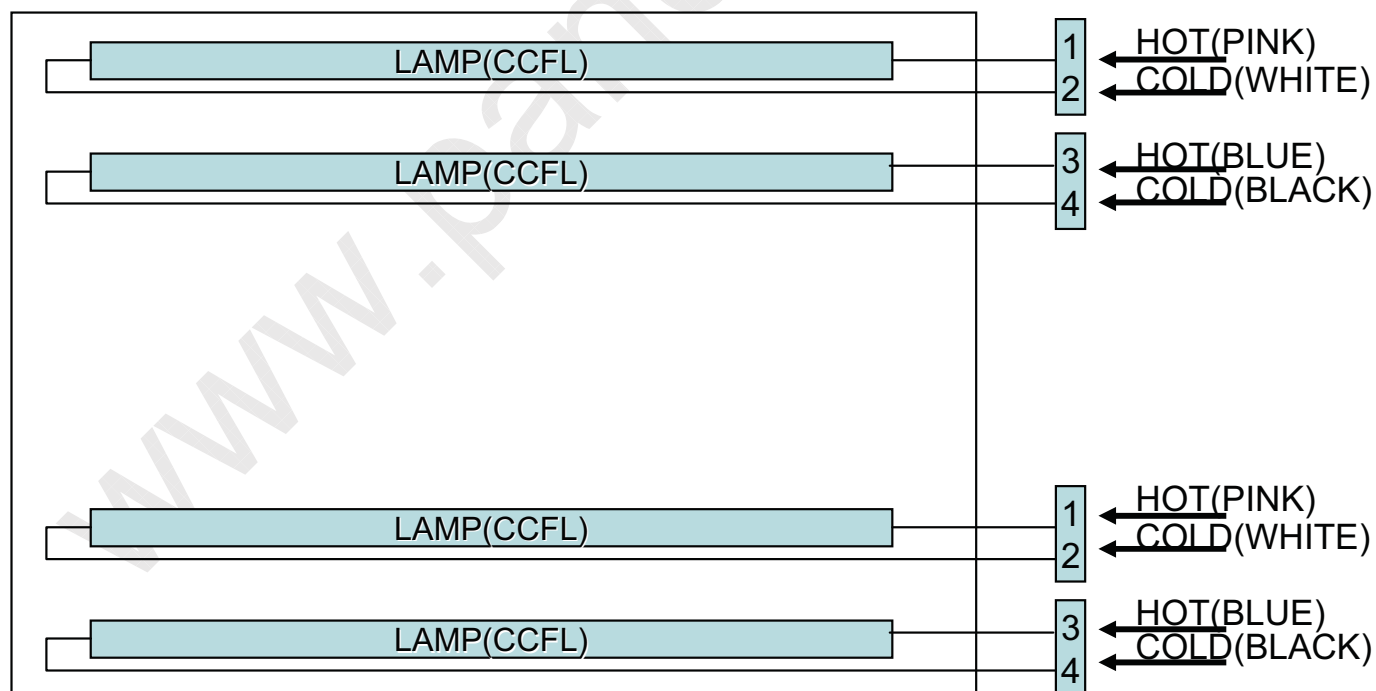
## 4. BLOCK DIAGRAM

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### 4.1 TFT LCD Module



### 4.2 Back Light Unit



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## 5. Input Terminal Pin Assignment

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### 5.1. Input Signal & Power

( Connector : UJU IS100-L30O-C23 or Compatible)

| PIN NO | SYMBOL          | FUNCTION                                               |
|--------|-----------------|--------------------------------------------------------|
| 1      | RX00-           | Negative Transmission Data of Pixel 0 (ODD data)       |
| 2      | RX00+           | Positive Transmission Data of Pixel 0 (ODD data)       |
| 3      | RX01-           | Negative Transmission Data of Pixel 1 (ODD data)       |
| 4      | RX01+           | Positive Transmission Data of Pixel 1 (ODD data)       |
| 5      | RX02-           | Negative Transmission Data of Pixel 2 (ODD data)       |
| 6      | RX02+           | Positive Transmission Data of Pixel 2 (ODD data)       |
| 7      | GND             | Power Ground                                           |
| 8      | RXOC-           | Negative Sampling Clock (ODD data)                     |
| 9      | RXOC+           | Positive Sampling Clock (ODD data)                     |
| 10     | RX03-           | Negative Transmission Data of Pixel 3 (ODD data)       |
| 11     | RX03+           | Positive Transmission Data of Pixel 3 (ODD data)       |
| 12     | RXE0-           | Negative Transmission Data of Pixel 0 (EVEN data)      |
| 13     | RXE0+           | Positive Transmission Data of Pixel 0 (EVEN data)      |
| 14     | GND             | Power Ground                                           |
| 15     | RXE1-           | Negative Transmission Data of Pixel 1 (EVEN data)      |
| 16     | RXE1+           | Positive Transmission Data of Pixel 1 (EVEN data)      |
| 17     | GND             | Power Ground                                           |
| 18     | RXE2-           | Negative Transmission Data of Pixel 2 (EVEN data)      |
| 19     | RXE2+           | Positive Transmission Data of Pixel 2 (EVEN data)      |
| 20     | RXEC-           | Negative Sampling Clock (EVEN data)                    |
| 21     | RXEC+           | Positive Sampling Clock (EVEN data)                    |
| 22     | RXE3-           | Negative Transmission Data of Pixel 3 (EVEN data)      |
| 23     | RXE3+           | Positive Transmission Data of Pixel 3 (EVEN data)      |
| 24     | GND             | Power Ground                                           |
| 25     | NC              | *SDA_D (For LCD internal use only. Do Not Connection)  |
| 26     | NC              | * SCL_D (For LCD internal use only. Do Not Connection) |
| 27     | NC              | * WPn_D (For LCD internal use only. Do Not Connection) |
| 28     | V <sub>DD</sub> | Power Supply : +5V                                     |
| 29     | V <sub>DD</sub> |                                                        |
| 30     | V <sub>DD</sub> |                                                        |

\* If the system already uses the 25, 26, 27pins, it should keep under GND level  
The voltage applied to those pins should not exceed -200mV.

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Note) Pin number starts from Left side

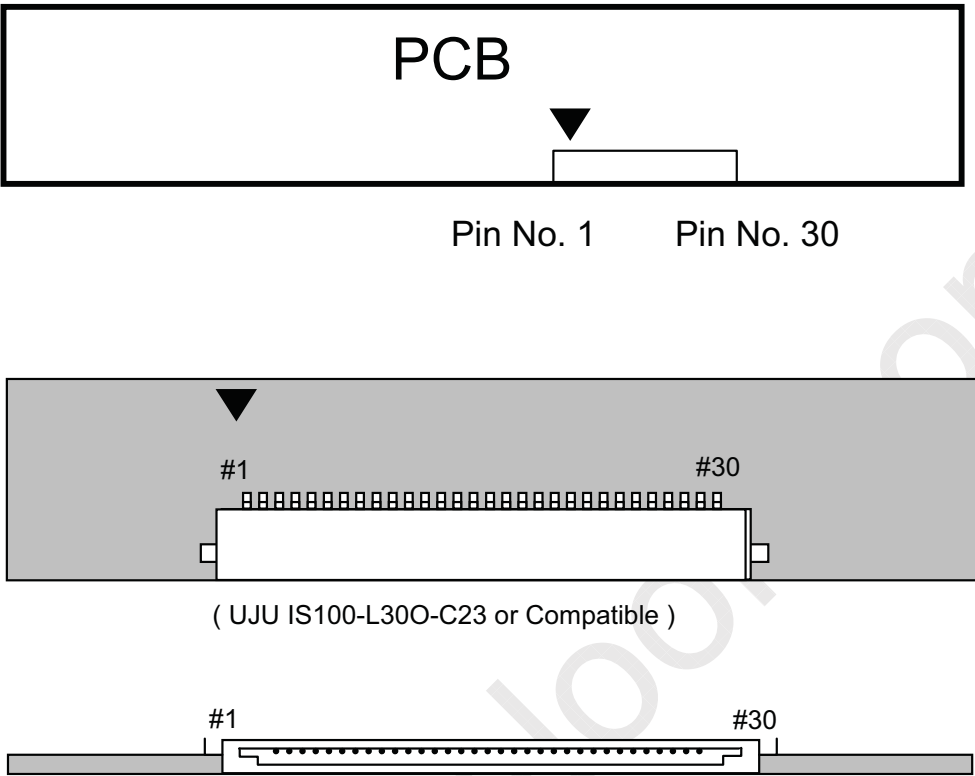


Fig. Connector diagram

- a. All GND pins should be connected together and also be connected to the LCD's metal chassis.
- b. All power input pins should be connected together.
- c. All NC pins should be separated from other signal or power.



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## 5.2 LVDS Interface

## 5.2.1 Odd Pixel Data (1st pixel data)

| 1st LVDS Transmitter ( <b>DS90C383, DS90C385</b> ) Signal Interface |        |                     |                            |                    |                                 |                |
|---------------------------------------------------------------------|--------|---------------------|----------------------------|--------------------|---------------------------------|----------------|
| Device Input Pin                                                    |        | Device Input Signal |                            | Output Signal      | To LTM170EU Interface ( CN101 ) |                |
| N o                                                                 | Symbol | Symbol              | Function                   |                    | Terminal                        | Symbol         |
| 51                                                                  | TXIN0  | RO0                 | Red Odd Pixel Data (LSB)   | TXOUT0-<br>TXOUT0+ | No. 1<br>No. 2                  | RXO0-<br>RXO0+ |
| 52                                                                  | TXIN1  | RO1                 | Red Odd Pixel Data         |                    |                                 |                |
| 54                                                                  | TXIN2  | RO2                 | Red Odd Pixel Data         |                    |                                 |                |
| 55                                                                  | TXIN3  | RO3                 | Red Odd Pixel Data         |                    |                                 |                |
| 56                                                                  | TXIN4  | RO4                 | Red Odd Pixel Data         |                    |                                 |                |
| 2                                                                   | TXIN5  | RO7                 | Red Odd Pixel Data (MSB)   | TXOUT3-<br>TXOUT3+ | No. 10<br>No. 11                | RXO3-<br>RXO3+ |
| 3                                                                   | TXIN6  | RO5                 | Red Odd Pixel Data         | TXOUT0-<br>TXOUT0+ | No. 1<br>No. 2                  | RXO0-<br>RXO0+ |
| 4                                                                   | TXIN7  | GO0                 | Green Odd Pixel Data (LSB) |                    |                                 |                |
| 6                                                                   | TXIN8  | GO1                 | Green Odd Pixel Data       | TXOUT1-<br>TXOUT1+ | No. 3<br>No. 4                  | RXO1-<br>RXO1+ |
| 7                                                                   | TXIN9  | GO2                 | Green Odd Pixel Data       |                    |                                 |                |
| 8                                                                   | TXIN10 | GO6                 | Green Odd Pixel Data       | TXOUT3-<br>TXOUT3+ | No. 10<br>No. 11                | RXO3-<br>RXO3+ |
| 10                                                                  | TXIN11 | GO7                 | Green Odd Pixel Data (MSB) |                    |                                 |                |
| 11                                                                  | TXIN12 | GO3                 | Green Odd Pixel Data       | TXOUT1-<br>TXOUT1+ | No. 3<br>No. 4                  | RXO1-<br>RXO1+ |
| 12                                                                  | TXIN13 | GO4                 | Green Odd Pixel Data       |                    |                                 |                |
| 14                                                                  | TXIN14 | GO5                 | Green Odd Pixel Data       |                    |                                 |                |
| 15                                                                  | TXIN15 | BO0                 | Blue Odd Pixel Data (LSB)  |                    |                                 |                |
| 16                                                                  | TXIN16 | BO6                 | Blue Odd Pixel Data        | TXOUT3-<br>TXOUT3+ | No. 10<br>No. 11                | RXO3-<br>RXO3+ |
| 18                                                                  | TXIN17 | BO7                 | Blue Odd Pixel Data (MSB)  |                    |                                 |                |
| 19                                                                  | TXIN18 | BO1                 | Blue Odd Pixel Data        | TXOUT1-<br>TXOUT1+ | No. 3<br>No. 4                  | RXO1-<br>RXO1+ |
| 20                                                                  | TXIN19 | BO2                 | Blue Odd Pixel Data        | TXOUT2-<br>TXOUT2+ | No. 5<br>No. 6                  | RXO2-<br>RXO2+ |
| 22                                                                  | TXIN20 | BO3                 | Blue Odd Pixel Data        |                    |                                 |                |
| 23                                                                  | TXIN21 | BO4                 | Blue Odd Pixel Data        |                    |                                 |                |
| 24                                                                  | TXIN22 | BO5                 | Blue Odd Pixel Data        |                    |                                 |                |
| 50                                                                  | TXIN27 | RO6                 | Red Odd Pixel Data         | TXOUT3-<br>TXOUT3+ | No. 10<br>No. 11                | RXO3-<br>RXO3+ |

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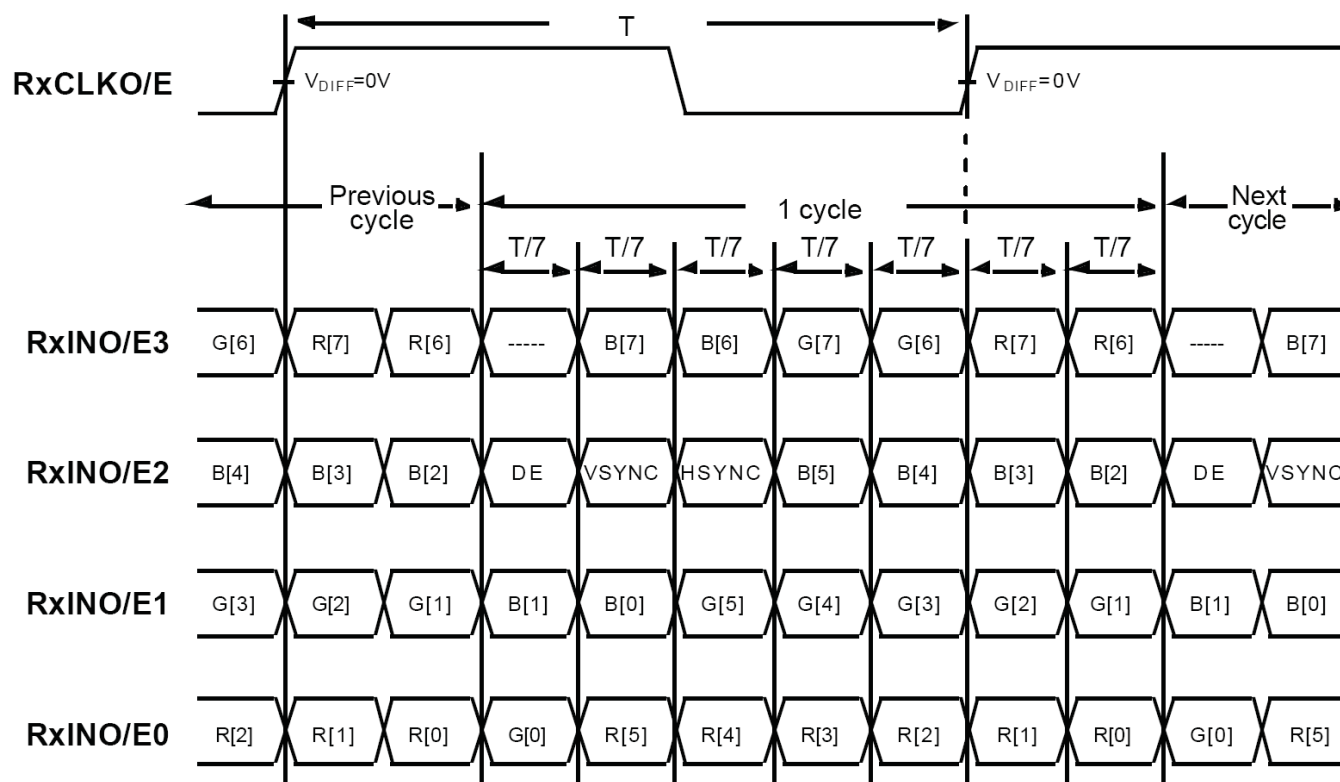
## 5.2.2 Even Pixel Data (2nd pixel data)

| 2nd LVDS Transmitter ( DS90C383, DS90C385 ) Signal Interface |        |                     |                             |                    |                                 |                |
|--------------------------------------------------------------|--------|---------------------|-----------------------------|--------------------|---------------------------------|----------------|
| Device Input Pin                                             |        | Device Input Signal |                             | Output Signal      | To LTM170EU Interface ( CN101 ) |                |
| No                                                           | Symbol | Symbol              | Function                    |                    | Terminal                        | Symbol         |
| 51                                                           | TXIN0  | RE0                 | Red Even Pixel Data (LSB)   | TXOUT0-<br>TXOUT0+ | No. 12<br>No. 13                | RXE0-<br>RXE0+ |
| 52                                                           | TXIN1  | RE1                 | Red Even Pixel Data         |                    |                                 |                |
| 54                                                           | TXIN2  | RE2                 | Red Even Pixel Data         |                    |                                 |                |
| 55                                                           | TXIN3  | RE3                 | Red Even Pixel Data         |                    |                                 |                |
| 56                                                           | TXIN4  | RE4                 | Red Even Pixel Data         |                    |                                 |                |
| 2                                                            | TXIN5  | RE7                 | Red Even Pixel Data (MSB)   | TXOUT3-<br>TXOUT3+ | No. 22<br>No. 23                | RXE3-<br>RXE3+ |
| 3                                                            | TXIN6  | RE5                 | Red Even Pixel Data         | TXOUT0-<br>TXOUT0+ | No. 12<br>No. 13                | RXE0-<br>RXE0+ |
| 4                                                            | TXIN7  | GE0                 | Green Even Pixel Data (LSB) |                    |                                 |                |
| 6                                                            | TXIN8  | GE1                 | Green Even Pixel Data       | TXOUT1-<br>TXOUT1+ | No. 15<br>No. 16                | RXE1-<br>RXE1+ |
| 7                                                            | TXIN9  | GE2                 | Green Even Pixel Data       |                    |                                 |                |
| 8                                                            | TXIN10 | GE6                 | Green Even Pixel Data       | TXOUT3-<br>TXOUT3+ | No. 22<br>No. 23                | RXE3-<br>RXE3+ |
| 10                                                           | TXIN11 | GE7                 | Green Even Pixel Data (MSB) |                    |                                 |                |
| 11                                                           | TXIN12 | GE3                 | Green Even Pixel Data       | TXOUT1-<br>TXOUT1+ | No. 15<br>No. 16                | RXE1-<br>RXE1+ |
| 12                                                           | TXIN13 | GE4                 | Green Even Pixel Data       |                    |                                 |                |
| 14                                                           | TXIN14 | GE5                 | Green Even Pixel Data       |                    |                                 |                |
| 15                                                           | TXIN15 | BE0                 | Blue Even Pixel Data (LSB)  |                    |                                 |                |
| 16                                                           | TXIN16 | BE6                 | Blue Even Pixel Data        | TXOUT3-<br>TXOUT3+ | No. 22<br>No. 23                | RXE3-<br>RXE3+ |
| 18                                                           | TXIN17 | BE7                 | Blue Even Pixel Data (MSB)  |                    |                                 |                |
| 19                                                           | TXIN18 | BE1                 | Blue Even Pixel Data        | TXOUT1-<br>TXOUT1+ | No. 15<br>No. 16                | RXE1-<br>RXE1+ |
| 20                                                           | TXIN19 | BE2                 | Blue Even Pixel Data        | TXOUT2-<br>TXOUT2+ | No. 18<br>No. 19                | RXE2-<br>RXE2+ |
| 22                                                           | TXIN20 | BE3                 | Blue Even Pixel Data        |                    |                                 |                |
| 23                                                           | TXIN21 | BE4                 | Blue Even Pixel Data        |                    |                                 |                |
| 24                                                           | TXIN22 | BE5                 | Blue Even Pixel Data        |                    |                                 |                |
| 50                                                           | TXIN27 | RE6                 | Red Even Pixel Data         | TXOUT3-<br>TXOUT3+ | No. 22<br>No. 23                | RXE3-<br>RXE3+ |

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### 5.2.3 Timing Diagrams of LVDS For Transmitting

LVDS Receiver : Integrated T-CON





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## 5.3 Back Light Unit

|                       | Pin No. | Input              | Color | Function     |
|-----------------------|---------|--------------------|-------|--------------|
| Upper                 | 1       | Hot1               | Pink  | High Voltage |
|                       | 2       | Cold1              | White | Ground       |
|                       | 3       | Hot2               | Blue  | High Voltage |
|                       | 4       | Cold2              | Black | Ground       |
| Lower                 | 1       | Hot1               | Pink  | High Voltage |
|                       | 2       | Cold1              | White | Ground       |
|                       | 3       | Hot2               | Blue  | High Voltage |
|                       | 4       | Cold2              | Black | Ground       |
| Connector<br>Part No. |         | YEONHO 35001HS-02L |       |              |



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## 5.4 Input Signals, Basic Display Colors and Gray Scale of Each Color

| COLO<br>R                        | DISPLAY<br>(8bit) | DATA SIGNAL |    |    |    |    |    |    |    |    |       |     |    |     |     |    |     |    |      |    |    |    |    |    |    |             |  | GRAY<br>SCALE<br>LEVEL |
|----------------------------------|-------------------|-------------|----|----|----|----|----|----|----|----|-------|-----|----|-----|-----|----|-----|----|------|----|----|----|----|----|----|-------------|--|------------------------|
|                                  |                   | RED         |    |    |    |    |    |    |    |    | GREEN |     |    |     |     |    |     |    | BLUE |    |    |    |    |    |    |             |  |                        |
|                                  |                   | R0          | R1 | R2 | R3 | R4 | R5 | R6 | R7 | G0 | G 1   | G 2 | G3 | G 4 | G 5 | G6 | G 7 | B0 | B1   | B2 | B3 | B4 | B5 | B6 | B7 |             |  |                        |
| BASIC COLO<br>R                  | BLACK             | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0   | 0  | 0   | 0   | 0  | 0   | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | -           |  |                        |
|                                  | BLUE              | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0   | 0  | 0   | 0   | 0  | 0   | 1  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | -           |  |                        |
|                                  | GREEN             | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 1     | 1   | 1  | 1   | 1   | 1  | 1   | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | -           |  |                        |
|                                  | CYAN              | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 1     | 1   | 1  | 1   | 1   | 1  | 1   | 1  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | -           |  |                        |
|                                  | RED               | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0     | 0   | 0  | 0   | 0   | 0  | 0   | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | -           |  |                        |
|                                  | MAGENT<br>A       | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0     | 0   | 0  | 0   | 0   | 0  | 0   | 1  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | -           |  |                        |
|                                  | YELLOW            | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1     | 1   | 1  | 1   | 1   | 1  | 1   | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | -           |  |                        |
|                                  | WHITE             | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1     | 1   | 1  | 1   | 1   | 1  | 1   | 1  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | -           |  |                        |
| GRAY<br>SCALE<br>OF<br>RED       | BLACK             | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0   | 0  | 0   | 0   | 0  | 0   | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | R0          |  |                        |
|                                  | DARK<br>↑         | 1           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0   | 0  | 0   | 0   | 0  | 0   | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | R1          |  |                        |
|                                  |                   | 0           | 1  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0   | 0  | 0   | 0   | 0  | 0   | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | R2          |  |                        |
|                                  |                   | :           | :  | :  | :  | :  | :  |    |    | :  | :     | :   | :  | :   | :   |    |     | :  | :    | :  | :  | :  | :  |    |    | R3~<br>R252 |  |                        |
|                                  |                   | :           | :  | :  | :  | :  | :  |    |    | :  | :     | :   | :  | :   | :   |    |     | :  | :    | :  | :  | :  | :  |    |    |             |  |                        |
|                                  | ↓<br>LIGHT        | 1           | 0  | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0     | 0   | 0  | 0   | 0   | 0  | 0   | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | R253        |  |                        |
|                                  |                   | 0           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0     | 0   | 0  | 0   | 0   | 0  | 0   | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | R254        |  |                        |
|                                  | RED               | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0     | 0   | 0  | 0   | 0   | 0  | 0   | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | R255        |  |                        |
| GRAY<br>SCALE<br>OF<br>GREE<br>N | BLACK             | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0   | 0  | 0   | 0   | 0  | 0   | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | G0          |  |                        |
|                                  | DARK<br>↑         | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0     | 0   | 0  | 0   | 0   | 0  | 0   | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | G1          |  |                        |
|                                  |                   | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 0   | 0  | 0   | 0   | 0  | 0   | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | G2          |  |                        |
|                                  |                   | :           | :  | :  | :  | :  | :  |    |    | :  | :     | :   | :  | :   | :   |    |     | :  | :    | :  | :  | :  | :  |    |    | G3~<br>G252 |  |                        |
|                                  |                   | :           | :  | :  | :  | :  | :  |    |    | :  | :     | :   | :  | :   | :   |    |     | :  | :    | :  | :  | :  | :  |    |    |             |  |                        |
|                                  | ↓<br>LIGHT        | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0     | 1   | 1  | 1   | 1   | 1  | 1   | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | G253        |  |                        |
|                                  |                   | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1   | 1  | 1   | 1   | 1  | 1   | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | G254        |  |                        |
|                                  | GREEN             | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 1     | 1   | 1  | 1   | 1   | 1  | 1   | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | G255        |  |                        |
| GRAY<br>SCALE<br>OF<br>BLUE      | BLACK             | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0   | 0  | 0   | 0   | 0  | 0   | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | B0          |  |                        |
|                                  | DARK<br>↑         | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0   | 0  | 0   | 0   | 0  | 0   | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | B1          |  |                        |
|                                  |                   | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0   | 0  | 0   | 0   | 0  | 0   | 0  | 1    | 0  | 0  | 0  | 0  | 0  | 0  | B2          |  |                        |
|                                  |                   | :           | :  | :  | :  | :  | :  |    |    | :  | :     | :   | :  | :   | :   |    |     | :  | :    | :  | :  | :  | :  |    |    | B3~<br>B252 |  |                        |
|                                  |                   | :           | :  | :  | :  | :  | :  |    |    | :  | :     | :   | :  | :   | :   |    |     | :  | :    | :  | :  | :  | :  |    |    |             |  |                        |
|                                  | ↓<br>LIGHT        | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0   | 0  | 0   | 0   | 0  | 0   | 1  | 0    | 1  | 1  | 1  | 1  | 1  | 1  | B253        |  |                        |
|                                  |                   | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0   | 0  | 0   | 0   | 0  | 0   | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | B254        |  |                        |
|                                  | BLUE              | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0   | 0  | 0   | 0   | 0  | 0   | 1  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | B255        |  |                        |

Note (1) Definition of Gray :

Rn : Red Gray, Gn : Green Gray, Bn : Blue Gray (n = Gray level)

Input Signal : 0 = Low level voltage, 1 = High level voltage



## 6. Interface Timing

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### 6.1 Timing Parameters ( DE only mode )

| SIGNAL                  | ITEM                  | SYMBOL   | MIN. | TYP. | MAX.  | Unit   | NOTE         |
|-------------------------|-----------------------|----------|------|------|-------|--------|--------------|
| Clock                   | Frequency             | $1/T_C$  | 40   | 54   | 69.28 | MHz    | -            |
| Hsync                   |                       | $F_H$    | 56.7 | 64   | 82.08 | KHz    | -            |
| Vsync                   |                       | $F_V$    | 49   | 60   | 77    | Hz     | -            |
| Vertical Display Term   | Active Display Period | $T_{VD}$ | -    | 1024 | -     | lines  | -            |
|                         | Vertical Total        | $T_{VB}$ | 1031 | 1066 | 1250  | lines  | -            |
| Horizontal Display Term | Active Display Period | $T_{HD}$ | 640  | 640  | 640   | clocks | 2pixel/clock |
|                         | Horizontal Total      | $T_H$    | 676  | 844  | 1130  | clocks | 2pixel/clock |

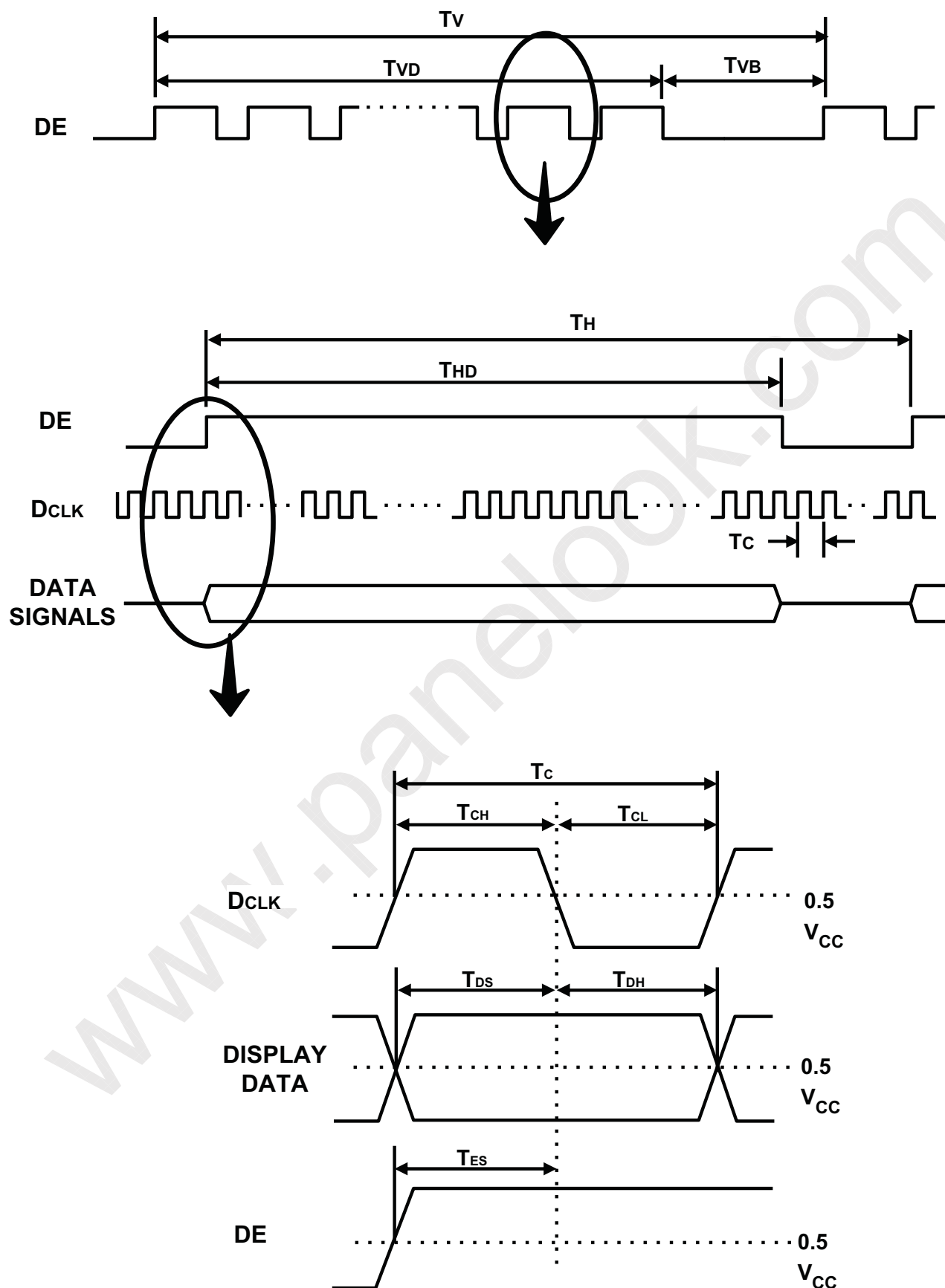
Note (1) This product is DE only mode. The input of Hsync & Vsync signal does not have an effect on normal operation.

(2) Test Point : TTL control signal and CLK at LVDS Tx input terminal in system

(3) Internal Vcc = 3.3V

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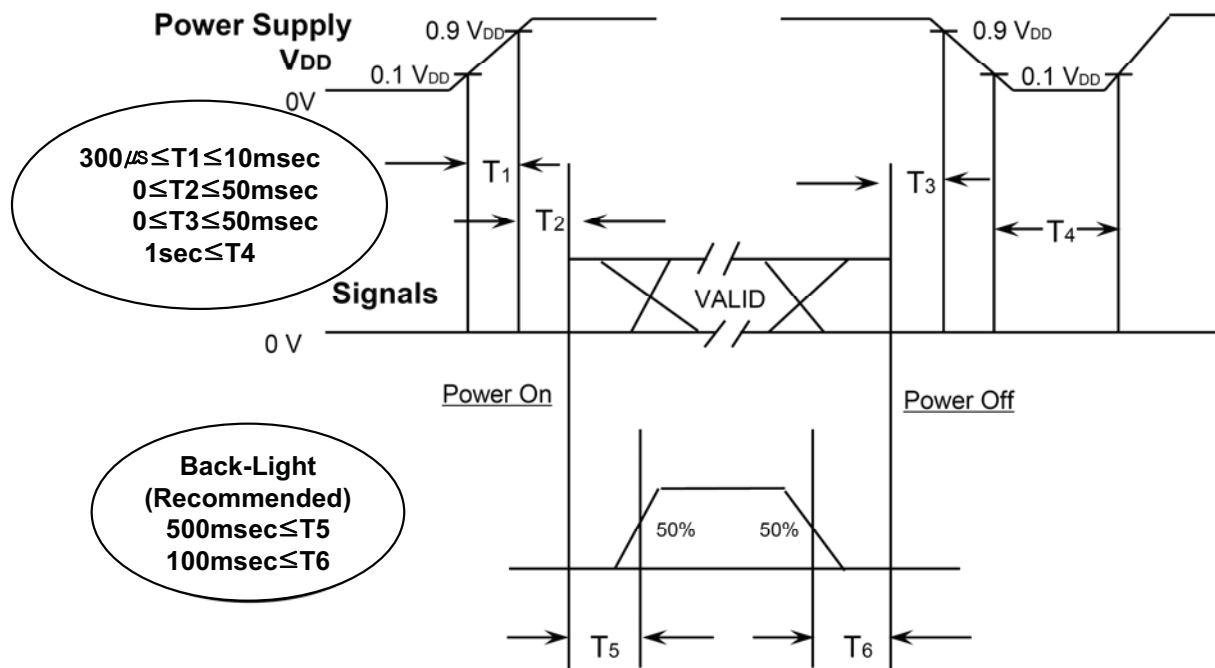
## 6.2 Timing diagrams of interface signal ( DE only mode )



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## 6.3 Power ON/OFF Sequence

To prevent a latch-up or DC operation of the LCD Module, the power on/off sequence should be as the diagram below.



$T_1$  :  $V_{DD}$  rising time from 10% to 90%

$T_2$  : The time from  $V_{DD}$  to valid data at power ON.

$T_3$  : The time from valid data off to  $V_{DD}$  off at power Off.

$T_4$  :  $V_{DD}$  off time for Windows restart

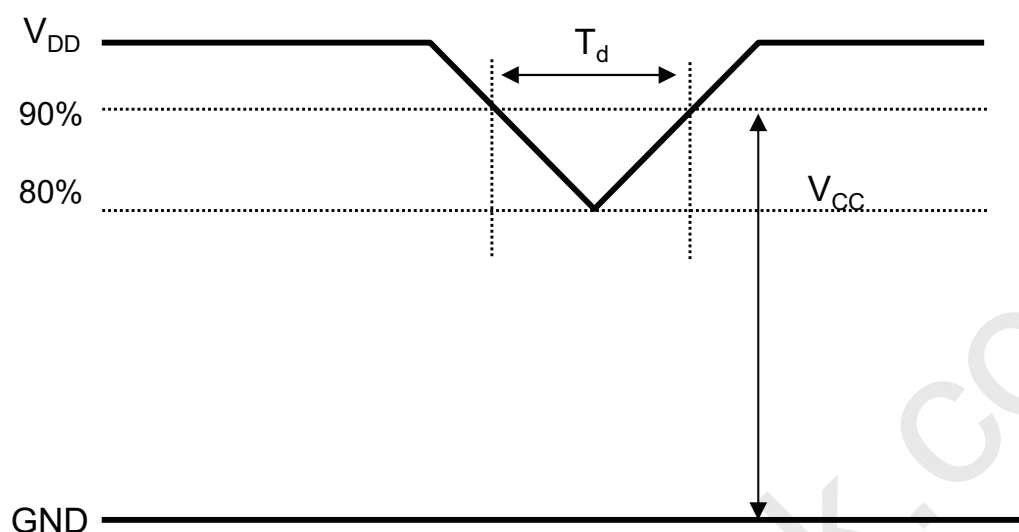
$T_5$  : The time from valid data to B/L enable at power ON.

$T_6$  : The time from valid data off to B/L disable at power Off.

- The supply voltage of the external system for the Module input should be the same as the definition of  $V_{DD}$ .
- Apply the lamp voltage within the LCD operation range. When the back light turns on before the LCD operation or the LCD turns off before the back light turns off, the display may momentarily show abnormal screen.
- In case of  $V_{DD}$  = off level, please keep the level of input signals low or keep a high impedance.
- $T_4$  should be measured after the Module has been fully discharged between power off and on period.
- Interface signal should not be kept at high impedance when the power is on.

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## 6.4 VDD Power Dip Condition



$4.5V \leq V_{DD} \leq 5.5V$   
If  $V_{DD}(\text{typ.}) \times 80\% \leq V_{CC} \leq V_{DD}(\text{typ}) \times 90\%$   
Then,  $0 < T_d \leq 20\text{msec}$

- Note (1) The above conditions are for the glitch of the input voltage.  
(2) For stable operation of an LCD Module power, please follow them.  
i.e., if  $\text{typ } V_{DD} \times 80\% \leq V_{cc} \leq \text{typ } V_{DD} \times 90\%$ , then  $T_d$  should be less than 20ms.



## 7. Outline Dimension

[ Refer to the next page ]

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## 8. Reliability Test

| Test Items                   |               | Conditions                                                         | Time/Cycle  | Sample |
|------------------------------|---------------|--------------------------------------------------------------------|-------------|--------|
| HTOL *                       |               | 50°C , Bias                                                        | 500 hrs     | 12     |
| LTOL *                       |               | 0°C , Bias                                                         | 250 hrs     | 4      |
| THB**                        |               | 40°C / 95% , Bias                                                  | 500 hrs     | 4      |
| HTS***                       |               | 70°C , No Bias                                                     | 500 hrs     | 4      |
| LTS***                       |               | -30°C , No Bias                                                    | 500 hrs     | 4      |
| Thermal Cycle                |               | -20°C/30min ~ +60°C/30min , No bias                                | 100 cycle   | 8      |
| Box Drop                     |               | 1 angle , 3 edge , 6 side , 66 cm                                  |             | 5      |
| Shock<br>(Non-operating)     |               | 50G , 11msec<br>Sine wave , ± x/y/z axis                           | 1 time/axis | 3      |
| Vibration<br>(Non-operating) |               | 1.5Grms , 5~200 Hz<br>± x/y/z axis , sweep rate : 10 min           | 30min/axis  | 3      |
| ESD                          | Non-Operating | CDM : 150pF, 330Ω, 9point, 3 times/point                           | ± 10kV      | 3      |
|                              | Operating     | Contact : 150pF, 330Ω, 100point,<br>once/point                     | ± 8kV       | 3      |
|                              |               | Air(non-contact) : 150pF, 330Ω, 100point,<br>once/point            | ± 15kV      | 3      |
| Altitude                     |               | Thermal :-10~50 °C , 15000ft(Operating),<br>40000ft(Non-operating) | 8Hr         | 3      |
|                              |               | Normal : 45 °C , 15000ft                                           | 10Hr        | 3      |

## [ Result Evaluation Criteria]

Under the display quality test conditions with normal operation state, these should be no change which may affect practical display functions.

\* HTOL/ LTOL : High/Low Temperature Operating Life

\*\* THB : Temperature Humidity Bias

\*\*\* HTS/LTS : High/Low Temperature Storage

## 9. PACKING

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### 9.1 CARTON (Internal Package)

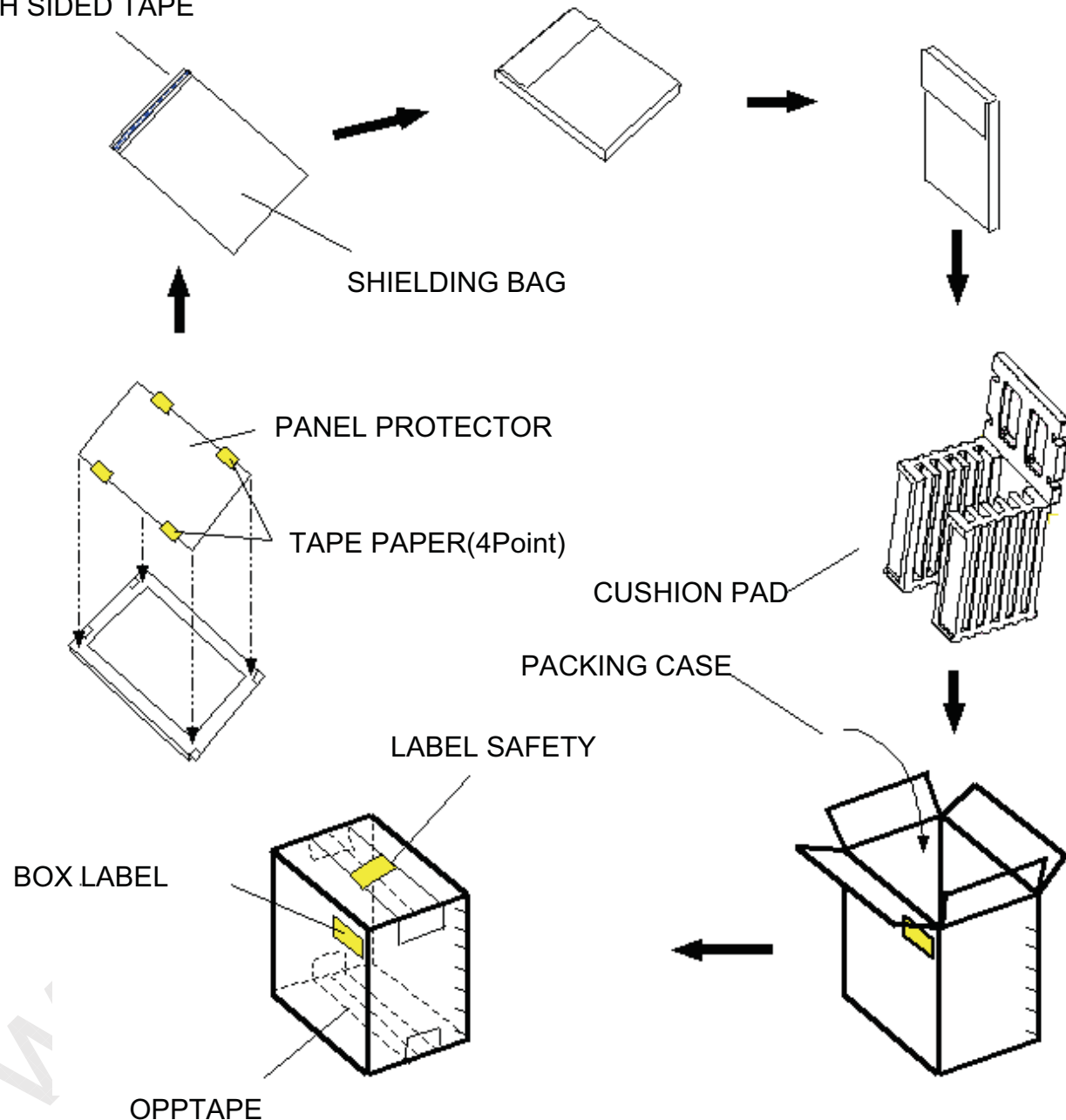
#### (1) Packing Form

Corrugated fiberboard box and corrugated cardboard as shock absorber

#### (2) Packing Method

##### a. Without Inverter

BOTH SIDED TAPE



Note a. Total weight : Approx. 10Kg

b. Acceptance number of pilling : 5 Sets

c. Carton size : 390(M) X 320(D) X 410(H)

d. Max accumulation quantity : 5 cartons

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## (3) Packing Material

| No | Part name                                       | Quality |
|----|-------------------------------------------------|---------|
| 1  | Static electric protective sack                 | 5       |
| 2  | Packing case(Inner box) included shock absorber | 1 set   |
| 3  | Pictorial marking                               | 2 pics  |
| 4  | Carton                                          | 1 set   |

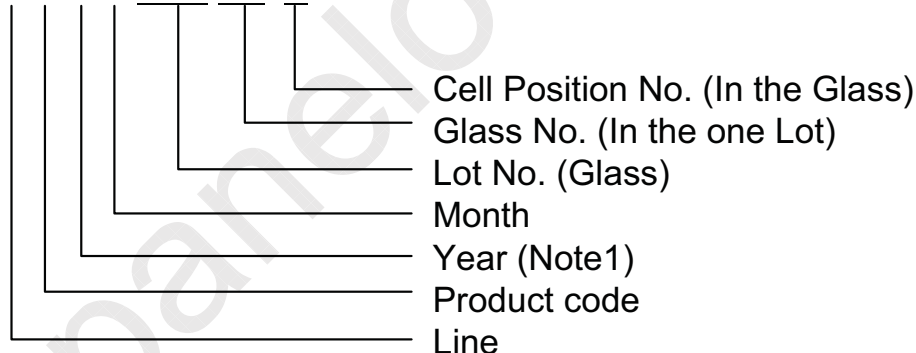
## 10. MARKING &amp; OTHERS

A nameplate bearing followed by is affixed to a shipped product at the specified location on each product.

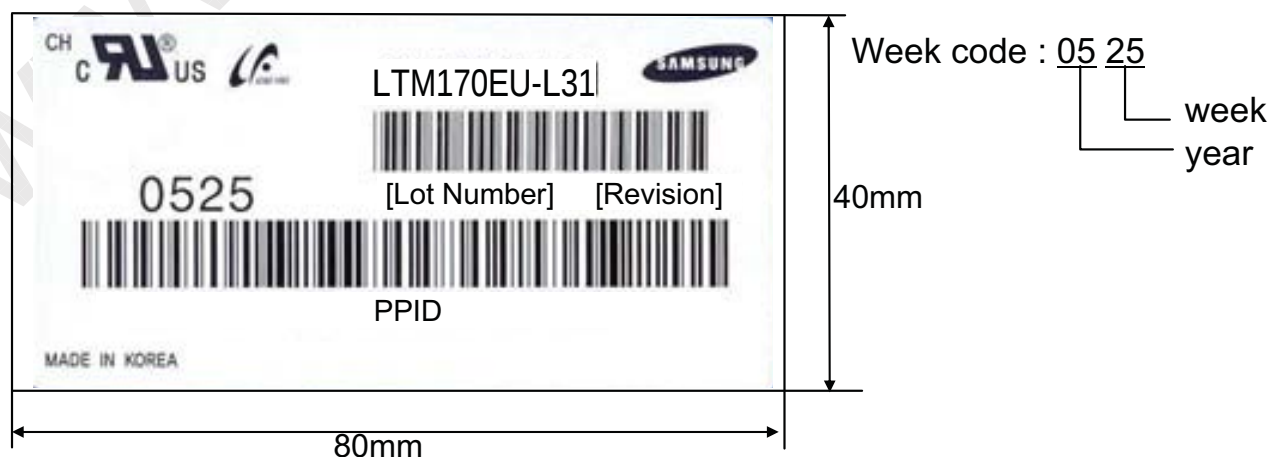
(1) Parts number : LTM170EU-L31

(2) Revision: Three letters

(3) Lot number : X X X X XXX XX X



## (4) Nameplate Indication



MODEL

LTM170EU-L31

Doc. No

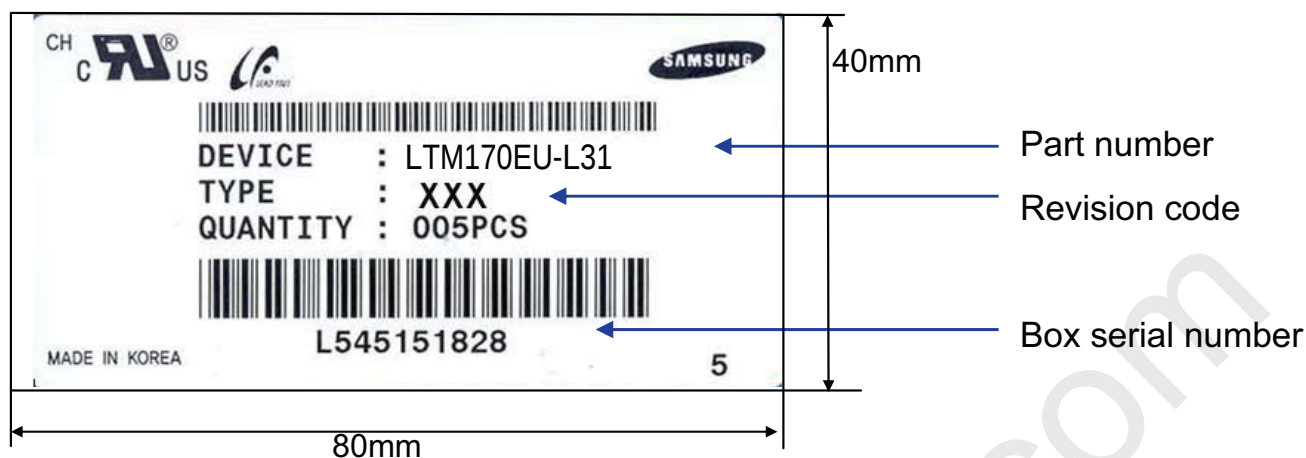
07-S00-S-071017

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## (5) Packing box attach



## (6) Others

## a. After service part

Lamps cannot be replaced because of the narrow bezel structure.

## 11. General Precautions

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### 11.1 Handling

- (a) When the module is assembled, it should be attached to the system firmly using all mounting holes. Be careful not to twist and bend the module.
- (b) Because the inverter uses high voltages, it should be disconnected from power source before it is assembled or disassembled.
- (c) Refrain from strong mechanical shock and / or any force to the module. In addition to damage, it may cause improper operation or damage to the module and CCFT back light.
- (d) Note that polarizer films are very fragile and could be damaged easily. Do not press or scratch the surface harder than a HB pencil lead.
- (e) Wipe off water droplets or oil immediately. If you leave the droplets for a long time, staining or discoloration may occur.
- (f) If the surface of the polarizer is dirty, clean it using absorbent cotton or soft cloth.
- (g) Desirable cleaners are water, IPA (Isopropyl Alcohol) or Hexane. Do not use Ketone type materials (ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might cause permanent damage to the polarizer due to chemical reaction.
- (h) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth . In case of contact with hands, legs or clothes, it must be washed away with soap thoroughly.
- (i) Protect the Module from static, or the CMOS Gate Array IC would be damaged.
- (j) Use finger-stalls with soft gloves in order to keep display clean during the incoming inspection and assembly process.
- (k) Do not disassemble the Module.
- (l) Do not pull or fold the lamp wire.
- (m) Do not adjust the variable resistor located on the Module.
- (n) Protection film for polarizer on the Module should be slowly peeled off just before use so that the electrostatic charge can be minimized.
- (o) Pins of I/F connector should not be touched directly with bare hands.

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## 11.2 Storage

- (a) Do not leave the Module in high temperature, and high humidity for a long time. It is highly recommended to store the Module with temperature from 0 to 35℃ and relative humidity of less than 70%.
- (b) Do not store the TFT-LCD Module in direct sunlight.
- (c) The Module should be stored in a dark place. It is prohibited to apply sunlight or fluorescent light in storing.

## 11.3 Operation

- (a) Do not connect or disconnect the Module in the "Power On" condition.
- (b) Power supply should always be turned on/off by the item 6.3 "Power on/off sequence"
- (c) Module has high frequency circuits. Sufficient suppression to the electromagnetic interference should be done by system manufacturers. Grounding and shielding methods may be important to minimize the interference.
- (d) The cable between the back light connector and its inverter power supply should be connected directly with a minimized length. A longer cable between the back light and the inverter may cause lower luminance of lamp(CCFT) and may require higher startup voltage(Vs).

## 11.4 Operation Condition Guide

- (a) The LCD product should be operated under normal conditions.  
Normal condition is defined as below;
  - Temperature :  $20 \pm 15^{\circ}\text{C}$
  - Humidity :  $65 \pm 20\%$
  - Display pattern : continually changing pattern (Not stationary)
- (b) If the product will be used in extreme conditions such as high temperature, humidity, display patterns or operation time etc., It is strongly recommended to contact SEC for Application engineering advice. Otherwise, its reliability and function may not be guaranteed. Extreme conditions are commonly found at Airports, Transit Stations, Banks, Stock market, and Controlling systems.



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## 11.5 Others

- (a) Ultra-violet ray filter is necessary for outdoor operation.
- (b) Avoid condensation of water. It may result in improper operation or disconnection of electrode.
- (c) Do not exceed the absolute maximum rating value. ( supply voltage variation, input voltage variation, variation in part contents and environmental temperature, and so on)  
Otherwise the Module may be damaged.
- (d) If the Module keeps displaying the same pattern for a long period of time, the image may be "sticked" to the screen.  
To avoid image sticking, it is recommended to use a screen saver.
- (e) This Module has its circuitry PCB's on the rear side and should be handled carefully in order not to be stressed.
- (f) Please contact SEC in advance when you display the same pattern for a long time.